The Suit Preference Signal (March 8, 2021)

The three basic types of defensive signals include the <u>attitude</u> (see February 22nd notes), the <u>count</u> (see March 1st notes), and the <u>suit preference</u> --the focus of today's lesson.

Suit preference signals occur most often where the possibility of a ruff exists. When you know that your partner will be trumping your lead, you need to "tell" him how to regain entry to your hand for a subsequent ruff. The size of the card which you lead for your partner to ruff should be a suit preference signal on how to return to your hand. (See also short-suit leads from the January 25th notes.)

Disregarding the trump suit and the suit being led by your partner, of the two remaining suits, one outranks the other, i.e., spades outrank hearts/diamonds/clubs; hearts outrank diamonds/clubs; and, diamonds outrank clubs.

If the card your partner leads back is a high one, your partner is asking for the return of the higher ranking of the two remaining suits. But, if the card he returns is one of a low denomination, partner is implying that you should return the lower ranking of the other two suits.

Let's look at the following example:

	<u>North</u> KJx KQJxx Jx Jxx		Bidding: S W N E
<u>West</u> 10x 3 Q1098x Q109xx		<u>East</u> xx A1082 Axxx Kxx	1S P 2H P 2S P 4S P P P
	<u>South</u> AQxxxx xxx Kx Ax		Contract: 4 spades Opening Lead: 3 of hearts

Play of the Hand:

Against 4S, West leads the three of hearts. East, recognizing that it is a singleton, wins with the ace and leads back the 10 of hearts for his partner to ruff. The ten of hearts is a suit preference signal telling West that he should lead back a diamond. If East had held the club ace instead of the diamond ace, he should return the two of hearts when he gave his partner the ruff.

A second very important use of the suit preference signal occurs when the contract is one of three notrump. The following example illustrates the value of the suit preference signal.

Qx KQJxxx Jx	East	Bidding: S W N E 1N P 3N P P P
	A 108542	Contract: 3NT
<u>South</u> KJ6 KJ7 1097		Opening Lead: Spade 3
	Qx KQJxxx Jx South KJ6 KJ7	KQJxxx Jx East A4 108542 A 108542 South KJ6 KJ7 1097

Play of the Hand:

Against three notrump, West leads the spade three (his fourth best spade). East wins the ace and returns the four. South puts in the jack which loses to the queen. At this point, West can knock out declarer's king with any one of his three remaining spades: the 10, the seven, or the two. He should select the 10, his highest spade, so that when East wins his ace of diamonds he will know to return a heart, the HIGHER RANKING of the two possible suits where West could hold an entry.

Note: Without the suit-preference signal, East would face a complete guess as to whether to return a club or a heart. Thanks to the suit preference signal, East returns a heart and the contract goes down two tricks.

A third common use of the suit preference signal occurs when the opening lead reveals a singleton in the suit your partner has led. The size of the card you play often will "tell" your partner which suit to lead. Let's look at the following three examples.

Example 1.	North	
-	KJ973	
	Q	
	QJ1042	
	KQ	
		East
		J1052
		853
		J7642

Example 2.	North KJ107 K532 KJ107 7	
		East 9753 6 AQ62 Q1083

Contract: 4H

Opening Lead: K of clubs

Play of the hand:

South is playing in a 4H contract. Partner leads the king of clubs. Which card should you play? The <u>three of clubs</u> which is suit preference for a diamond shift.

Example 3.	North	
	Kxx	
	K10xx	
	KQJx	
	Kx	
		East
		Ax
		AJxx
		752
		XXXX

South is playing in a four-spade contract. Your partner leads the ace of diamonds. Dummy is tabled showing that the KQJ of diamonds are established for possible declarer discards. Play the <u>seven of diamonds</u> asking for a heart shift. Your hope is that your partner will "read" it as a suit preference signal asking for a heart shift at trick two.

]	Practice Exercise	
	North 97 KQ7 AKQ1042 82		
West AK85 53 975 AQJ3		East QJ43 6 863 109654	Bidding: S W N E 3H X 4H P P P Opening Lead: King of spades
11205	South 1062 AJ109842 J K7	107034	opening Lead. King of spades

Analysis of the Hand:

South is declarer at four hearts. West leads the king of spades. Partner plays the queen of spades which guarantees the jack (see Equal Honor Signal – February 22, 2021 lesson) or that he can ruff. West should underlead his ace of spades by playing the five of spades. The low spade is a SUIT PREFERENCE SIGNAL telling partner that he wants a club shift. Any other line of play gives the contract to declarer.

Card Combinations

Hand 1. A93 QJ4

In this combination, you can never win more than two tricks. If you need two tricks in a hurry, and cannot afford to let the opponents in the lead, it is proper to lead the queen hoping that West holds the king. NOTE: the lead of the queen can take a trick because you "retain" the equivalent of the card you led.

Hand 2. A93 Q53

The only way to take two tricks with this holding is to play the ace and lead toward the queen. NOTE: the lead of the queen will never win. Here, unlike in Hand 1, you do not "retain" the equivalent of the card led.

Hand 3. Q109

542

Your object is to win one trick in the suit. If West holds both the ace and king, you will be successful. However, it is most improbable that this is the case. The proper way to play this combination is to lead a small card and insert the 10. Your hope is that it will drive out the ace or king. When you get back in the lead, repeat the lead toward the Q-9. West is known to hold the jack.

Pop Quiz

The following hand was taken from Dorothy Hayden Truscott's book, <u>Bid Better, Play</u> <u>Better.</u>

	North QJ53 A984 85 842	
West AK72 6 9762 AJ102		East ?
	South ?	

South is in a three heart contract. West leads the spade king. East drops the nine. West continues with the ace and East plays the four. Which card should West next lead when he gives a ruff?

Answer: The two of spades, a suit preference signal. When East ruffs the third spade, he should return a club, the lower ranking of the other two suits—diamonds and clubs.

Next Week: Third Hand Play